

Eugen Grisco

Architect / Designer

Chişinău, Moldova · hello@grisco.eu · grisco.eu



PROFILE

Architect and designer with 20+ years across architecture, interiors, furniture, brand identity and photoreal 3D visualisation. I bring design, architecture and technology into one process — from first concept to the finished space.

EXPERIENCE

Project Manager

Intart Design SRL · 2025 – present

End-to-end coordination of branding and design projects — workflows, timelines, client liaison and quality control.

Visualisation Expert

Institutul de Arhitectură SRL · 2016 – 2025

Architectural visualisations and video presentations with motion and post-production; concept refinement with architects and clients.

Owner & Lead Graphic Designer

Zebramoose Digital · 2016 – 2024

Brand identity systems, packaging, catalogues, web layouts and marketing assets for clients across Europe.

Lead Designer / Owner

GriscoDesignStudio · 2010 – present

Creative direction for visual identity and product visualisation; 3D renderings, UI/UX layouts and websites; consulting on materials and production.

Furniture Designer

Freelance · 2008 – present

Custom furniture for commercial and residential spaces, from photoreal renderings to prototypes built with production teams.

Graphic Designer

Freelance · 2009 – 2016

Brand identity, catalogues, magazines, book layouts and promotional design for print and digital.

Brand Manager

ISPAL · 2013 – 2014

Brand performance, strategic positioning and identity consistency across touchpoints.

EXPERIENCE

Architect / Designer

Group Artera SRL · 2006 – 2008

Architectural concepts and interior design; plans, elevations, sections and visualisations; site supervision within multidisciplinary teams.

Architectural Intern

Architectural Bureau Daniel Vişan · 2005 – 2006

Sustainable residential concepts and designs for business and leisure developments.

EDUCATION

BA in Architecture and Design

“Gh. Asachi” Technical University, Iaşi · 2000 – 2006

Baccalaureate in Computer Science

“Grigore Moisil” High School, Iaşi · 1996 – 2000

Painter-Decorator diploma

“Alexei Stârcea” Art School, Chişinău · 1991 – 1995

SKILLS

Architecture & interior design	Furniture design
Brand identity & editorial design	3D visualisation & animation
UI/UX & web	Project management

SOFTWARE

3D Modelling Sketchup, Sculptris	3D visualisation Lumion, Enscape, 3ds Max, V-Ray, KeyShot
CAD AutoCAD, ArchiCAD	Graphic design Photoshop, Illustrator, CorelDRAW, InDesign, QuarkXPress
Web / UI HTML, CSS, JavaScript, jQuery, PHP	Programming C++, Delphi, Visual Basic

LANGUAGES

Romanian Native	Russian Native
English Full professional	French Intermediate

TRAININGS & SEMINARS

Chipboard production technology

Egger · Rădăuţi, Romania · 2011

Bisazza — modern mosaic: new products and techniques

Piastrelli SRL · Verona, Italy · 2007

Ceramic tiles and façade systems

Deutsche Steinzeug Keramik GmbH · Schwarzenfeld, Germany · 2006

Production and surface coatings, slip and abrasion resistance, KeraTwin and KeraAion façade systems, tiles for swimming pools.

Rehabilitation of the historic centre of Sibiu

Summer University, GTZ · Sibiu, Romania · 2004

HONOURS

EAAE Student Design Competition “Building for the Elderly” — participant

2002 – 2003

National Painting Olympiad — 2nd place

2000

Computer Science Contest, software development, regional phase — 1st place

2000

Excellence Diploma, 3rd degree

2000

National Computer Science Contest — 3rd place

1996